

# Forking an Existing Project

When you fork (copy) a project, a copy of the existing project and its components will be created.

The forked project keeps track of which project it was forked from.

For example, when a professor creates a project that includes student assignments, each student can create a fork of the project for their own work. Each student adds their own answers to the assignments set within the professor's project at the time the fork was created.

As the professor's project and each student's project are all independent, changes to the forked project will not be reflected in the original project.

Also, changes to the professor's project will not be reflected in the student's project.

Note: When you create a fork of another user's project, only the components that are shared or of which you are a contributor are copied. Private components will not be copied.

## A Project's Fork (Copy)

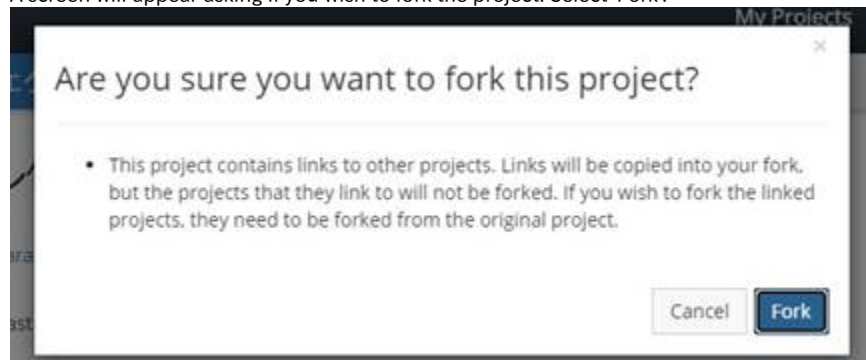
Click the fork icon on the project's main screen.

You can select either 'Fork this Project', 'Duplicate template' or 'View Forks'.

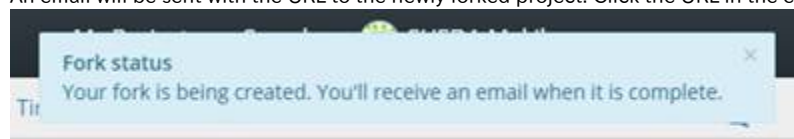
Click 'Fork this Project'.



A screen will appear asking if you wish to fork the project. Select 'Fork'.



An email will be sent with the URL to the newly forked project. Click the URL in the email to go to the forked project.



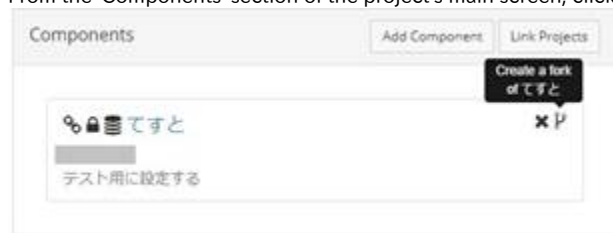
Forked projects are set to be private by default. You can change the publishing settings later.

On the main screen of a forked project, you will see a link to the original project under the project name.  
The default name for a fork project is 'Fork of (the original project name)'. This name can be changed like a normal project.



## A Component's Fork (Copy)

A project can have subprojects called components.  
If you wish to change only the components of a project rather than the whole project, you can fork only the components.  
From the 'Components' section of the project's main screen, click the fork icon next to the name of the linked project.



A modal window will appear asking if you wish to fork the project. Click the 'Fork' button in the window to create a forked project.  
Click 'Keep working here' to stay on the project, or click 'Go to new fork' to go to the new fork.

